



# Blue Alliance



Match \_\_\_\_\_ Field \_\_\_\_\_

## Autonomous Period

Landed	<input type="checkbox"/>	Landed	<input type="checkbox"/>
Claimed	<input type="checkbox"/>	Claimed	<input type="checkbox"/>
Parked	<input type="checkbox"/>	Parked	<input type="checkbox"/>
<b>Robot #1</b>		<b>Robot #2</b>	

	<b>On</b>	<b>Off</b>		<b>On</b>	<b>Off</b>
	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
<b>Left Sample Field</b>			<b>Right Sample Field</b>		

## Driver Controlled Period

**Cargo Hold**

**Depot**

\_\_\_\_\_

# Silver

\_\_\_\_\_

# Gold

\_\_\_\_\_

# Minerals

## End Game Period

<b>Crater</b>			OR	<b>Lander</b>
Out	Partial	In		Latched
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>
<b>Robot #1</b>				

<b>Crater</b>			OR	<b>Lander</b>
Out	Partial	In		Latched
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>
<b>Robot #2</b>				

## Penalties

# Minor

# Major

## Team # No Show Yellow Card Red Card

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\_\_\_\_\_